

GRADE-II WOW **COMPU-BYTES STUDY MATERAIL SUMMER HOLIDAY HOMEWORK** Year-2022-23

Chapter-1
Computer- A Wonderful Machine

Hard Word

- 1.Computer
- 2.Wonderful
- 3.Machine
- 4.Typing
- 5.Reading
- 6.Listen
- 7.Draw
- 8.Play
- 9.Desktop
- 10.Laptop
- 11.Smartphone
- 12.Keyboard



A. Tick the correct answers. 1. Which of these is not a machine? b. a. 2. Which Of these does needs electricity to work? b. a. 3. Which of these does not need electricity to work? a. b. Tick the machine used to. 1.wash clothes.



C. State True or False.

1. Computer is an electronic machine.

2.A computer has feelings. Fales

3. The CPU is called the brain of a human being. Fales

4.A computer follow human instructions. True

D. Fill in the blanks. Compare your answer with your classmate's answers.

- 1. You can **play** games on the computer.
- 2. A human being works at a slower speed.
- 3. The **desktop** computer is fixed at one place for use.
- 4. A palmtop is small enough to fit on the palm of your hand.

Chapter-2 Computers in Everyday Life

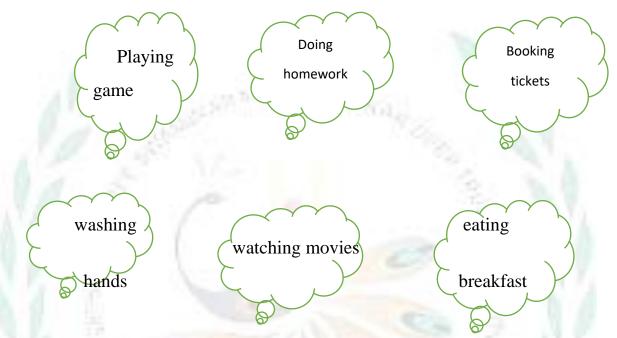
Hard Ward

- 1.Computer
- 2.Different
- 3.School
- 4.Hospital
- 5.Bank
- 6.Office
- 7. Shopping
- 8.Mall
- 9.Railway
- 10.Station
- 11.Airport



A. Tick the correct answers.	
1. Ram can use a computer to do homework.	
a. at home () b. in the office	()
2. Doctor use computer to carry out tests.	
a. In bank () b. in hospitals	()
3. Mrs Das uses a computer to each student.	
a. In school () b. in the office	()
4. We can use computer to book tickets.	53.
a. In hospitals () b. at airports	()
A. Fill in the blanks. Choose words from the box.	
Information movies picture games	
1. We can drawon a computer.	
2. We can watch on a computer.	
3. We can look for on a computer.	
4. We can play on a computer.	
B. Color the green for the correct statements.	
1. We cannot play games on a computer.	
2. We can drink milk with the help of a computer.	
3. We use computer to design clothes.	
4. We use computer to book tickets at airports.	

C. Color the box that show the things you can do on a computer.



D. Draw line to match the picture to the names of places.

