

CLASS-XII
SUBJECT – COMPUTER SCIENCE (083)

PRACTICAL FILE SOLUTION

| PRACTICAL NO. | OBJECTIVE & SOLUTION |
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| 1. | <p>Write a program in python to check a number whether it is prime or not.</p> <p>SOURCE CODE:</p> <pre>num=int(input("Enter the number: ")) for i in range(2,num): if num%i==0: print(num, "is not prime number") break; else: print(num,"is prime number")</pre> |
| OUTPUT: | <pre>Enter the number: 13 13 is prime number</pre> |
| 2. | <p>Write a program to check a number whether it is palindrome or not.</p> <p>SOURCE CODE:</p> <pre>num=int(input("Enter a number : ")) n=num res=0</pre> |
| | <pre>while num>0: rem=num%10 res=rem+res*10 num=num//10 if res==n: print("Number is Palindrome") else: print("Number is not Palindrome")</pre> |
| OUTPUT: | <pre>Enter a number : 6556 Number is Palindrome</pre> |
| 3. | <p>Write a program to calculate compound interest.</p> <p>SOURCE CODE:</p> <pre>p=float(input("Enter the principal amount : ")) r=float(input("Enter the rate of interest : ")) t=float(input("Enter the time in years : ")) x=(1+r/100)**t CI= p*x-p print("Compound interest is : ", round(CI,2))</pre> |

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| OUTPUT: | Enter the principal amount : 5000 Enter the rate of interest : 4 Enter the time in years : 2 Compound interest is : 408.0 |
| 4. | Write a program to display ASCII code of a character and vice versa. |
| SOURCE CODE: | <pre> var=True while var: choice=int(input("Press-1 to find the ordinal value of a character \nPress-2 to find a character of a value\n")) if choice==1: ch=input("Enter a character : ") print(ord(ch)) elif choice==2: val=int(input("Enter an integer value: ")) print(chr(val)) else: print("You entered wrong choice") print("Do you want to continue? Y/N") option=input() if option=='y' or option=='Y': var=True else: var=False </pre> |
| OUTPUT: | <pre> Press-1 to find the ordinal value of a character Press-2 to find a character of a value 1 Enter a character : a 97 Do you want to continue? Y/N Y Press-1 to find the ordinal value of a character Press-2 to find a character of a value 2 Enter an integer value: 65 A Do you want to continue? Y/N </pre> |
| 5. | Write a program to input a character and to print whether a given character is an alphabet, digit or any other character. |
| SOURCE CODE: | <pre> ch=input("Enter a character: ") if ch.isalpha(): print(ch, "is an alphabet") elif ch.isdigit(): print(ch, "is a digit") elif ch.isalnum(): print(ch, "is alphabet and numeric") </pre> |

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| | <pre>else: print(ch, "is a special symbol")</pre> |
| OUTPUT: | <p>Enter a character: 7 7 is a digit</p> <p>Enter a character: P P is an alphabet</p> |
| 6. | Write a program to calculate the factorial of an integer using recursion. |
| SOURCE CODE: | <pre>def factorial(n): if n == 1: return n else: return n*factorial(n-1) num=int(input("enter the number: ")) if num < 0: print("Sorry, factorial does not exist for negative numbers") elif num == 0: print("The factorial of 0 is 1") else: print("The factorial of ",num," is ", factorial(num))</pre> |
| OUTPUT: | <p>enter the number: 5 The factorial of 5 is 120</p> |
| 7. | Write a program to print fibonacci series using recursion. |
| SOURCE CODE: | <pre>def fibonacci(n): if n<=1: return n else: return(fibonacci(n-1)+fibonacci(n-2)) num=int(input("How many terms you want to display: ")) for i in range(num): print(fibonacci(i), " ", end=" ")</pre> |
| OUTPUT: | <p>How many terms you want to display: 8 0 1 1 2 3 5 8 13</p> |
| 8. | Write a program for binary search. |
| SOURCE CODE: | <pre>def Binary_Search(sequence, item, LB, UB): if LB>UB: return -5 # return any negative value mid=int((LB+UB)/2) if item==sequence[mid]: return mid elif item<sequence[mid]: UB=mid-1 return Binary_Search(sequence, item, LB, UB) else:</pre> |

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| | <pre> LB=mid+1 return Binary_Search(sequence, item, LB, UB) L=eval(input("Enter the elements in sorted order: ")) n=len(L) element=int(input("Enter the element that you want to search :")) found=Binary_Search(L,element,0,n-1) if found>=0: print(element, "Found at the index : ",found) else: print("Element not present in the list") </pre> |
| OUTPUT: | <pre> Enter the elements in sorted order: 12,23,35,46,58,69,75,88,99 Enter the element that you want to search :69 69 Found at the index : 5 </pre> |
| 9. | Write a recursive python program to test if a string is palindrome or not. |
| SOURCE CODE: | <pre> def isStringPalindrome(str): if len(str)<=1: return True else: if str[0]==str[-1]: return isStringPalindrome(str[1:-1]) else: return False </pre> |
| | <pre> #__main__ s=input("Enter the string : ") y=isStringPalindrome(s) if y==True: print("String is Palindrome") else: print("String is Not Palindrome") </pre> |
| OUTPUT: | <pre> Enter the string : madam String is Palindrome </pre> |
| 10. | Write a program to count the number of vowels present in a text file. |
| SOURCE CODE: | <pre> fin=open("D:\\python programs\\Book.txt",'r') str=fin.read() count=0 for i in str: if i=='a' or i=='e' or i=='i' or i=='o' or i=='u': count=count+1 print(count) </pre> |
| OUTPUT: | 9 |

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| 11. | Write a program to write those lines which have the character 'p' from one text file to another text file. |
| SOURCE CODE: | <pre> fin=open("E:\\book.txt","r") fout=open("E:\\story.txt","a") s=fin.readlines() for j in s: if 'p' in j: fout.write(j) fin.close() fout.close()</pre> |
| OUTPUT: | **Write contents of book.txt and story.txt |
| 12. | Write a program to count number of words in a file. |
| SOURCE CODE: | <pre> fin=open("D:\\python programs\\Book.txt",'r') str=fin.read() L=str.split() count_words=0 for i in L: count_words=count_words+1 print(count_words)</pre> |
| OUTPUT: | 16 |
| 13. | Write a python function sin(x,n) to calculate the value of sin(x) using its taylor series expansion up to n terms. |
| SOURCE CODE: | <pre> import math def fact(k): if k<=1: return 1 else: return k*fact(k-1) step=int(input("How many terms : ")) x=int(input("Enter the value of x :")) sum=0 for i in range(step+1): sum+=(math.pow(-1,i)*math.pow(x,2*i+1))/fact(2*i+1) print("The result of sin",'(', x, ')', "is :", sum)</pre> |
| OUTPUT: | How many terms : 5 Enter the value of x :2 The result of sin (2) is : 0.9092961359628027 |

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| 14. | Write a program to generate random numbers between 1 to 6 and check whether a user won a lottery or not. |
| SOURCE CODE: | <pre>import random n=random.randint(1,6) guess=int(input("Enter a number between 1 to 6 :")) if n==guess: print("Congratulations, You won the lottery ") else: print("Sorry, Try again, The lucky number was : ", n)</pre> |
| OUTPUT: | <pre>Enter a number between 1 to 6 : 4 Sorry, Try again, The lucky number was : 1</pre> |
| 15. | Write a program to create a library in python and import it in a program. |
| SOURCE CODE: | <pre>#Rect.py class Rectangle: def __init__(self): print("Rectangle") def Area(self, length, width): self.l=length self.w=width print("Area of Rectangle is : ", self.l*self.w)</pre> |
| | <pre>#Sq.py class Square: def __init__(self): print("Square") def Area(self, side): self.a=side print("Area of square is : ", self.a*self.a) #Tri.py class Triangle: def __init__(self): print("Trinagle") def Area(self, base, height): self.b=base self.h=height ar= (1/2)*self.b*self.h print("Area of Triangle is : ", ar) #main.py</pre> |

| | <pre> from Shape import Rect from Shape import Sq from Shape import Tri r=Rect.Rectangle() #Create an object r for Rectangle class r.Area(10,20) # Call the module Area() of Rectangle class by passing argument s=Sq.Square() #Create an object s for Square class s.Area(10) # Call the module Area() of Square class by passing argument t=Tri.Triangle() #Create an object t for Triangle class t.Area(6,8) # Call the module Area() of Triangle class by passing argument </pre> | | | | | | | | | | | | |
|--------------|--|------|-------|------|-------|------|-------|------|-------|------|------|------|-------|
| OUTPUT: | <p>Rectangle Area of Rectangle is : 200</p> <p>Square Area of square is : 100</p> <p>Trinagle Area of Triangle is : 24.0</p> | | | | | | | | | | | | |
| 16. | Write a program to plot a bar chart in python to display the result of a school for five consecutive years. | | | | | | | | | | | | |
| SOURCE CODE: | <pre> import matplotlib.pyplot as pl year=['2015','2016','2017','2018','2019'] # list of years p=[98.50,70.25,55.20,90.5,61.50] #list of pass percentage j=['b','g','r','m','c'] # color code of bar charts pl.bar(year, p, width=0.2, color=j) # bar() function to create the bar chart pl.xlabel("year") # label for x-axis pl.ylabel("Pass%") # label for y-axis pl.show() # function to display bar chart </pre> | | | | | | | | | | | | |
| OUTPUT: | <table border="1"> <thead> <tr> <th>Year</th> <th>Pass%</th> </tr> </thead> <tbody> <tr> <td>2015</td> <td>98.50</td> </tr> <tr> <td>2016</td> <td>70.25</td> </tr> <tr> <td>2017</td> <td>55.20</td> </tr> <tr> <td>2018</td> <td>90.5</td> </tr> <tr> <td>2019</td> <td>61.50</td> </tr> </tbody> </table> | Year | Pass% | 2015 | 98.50 | 2016 | 70.25 | 2017 | 55.20 | 2018 | 90.5 | 2019 | 61.50 |
| Year | Pass% | | | | | | | | | | | | |
| 2015 | 98.50 | | | | | | | | | | | | |
| 2016 | 70.25 | | | | | | | | | | | | |
| 2017 | 55.20 | | | | | | | | | | | | |
| 2018 | 90.5 | | | | | | | | | | | | |
| 2019 | 61.50 | | | | | | | | | | | | |
| 17. | Write a program in python to plot a graph for the function $y = x^2$ | | | | | | | | | | | | |

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| SOURCE CODE: | <pre>import matplotlib.pyplot as pl import numpy as np x= np.linspace(-50,50); y= x**2 pl.plot(x,y,linestyle='-') pl.show()</pre> |
| OUTPUT: | |
| 18. | Write a program in python to plot a pie chart on consumption of water in daily life. |
| SOURCE CODE: | <pre>import matplotlib.pyplot as pl consumption=[5,30,50,3] pl.pie(consumption, labels=['drink','bath','washing_clothes','Cooking'], autopct='%.1f%%') pl.show()</pre> |
| OUTPUT: | |
| 19. | Write a program for linear search. |
| SOURCE CODE: | <pre>L=eval(input("Enter the elements: ")) n=len(L) item=eval(input("Enter the element that you want to search : ")) for i in range(n):</pre> |

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| | <pre> if L[i]==item: print("Element found at the position : ", i+1) break else: print("Element not Found") </pre> |
| OUTPUT: | <pre> Enter the elements: 23,67,44,99,65,33,78,12 Enter the element that you want to search : 33 Element found at the position : 6 </pre> |
| 20. | Write a program for bubble sort. |
| SOURCE CODE: | <pre> L=eval(input("Enter the elements:")) n=len(L) for p in range(0,n-1): for i in range(0,n-1): if L[i]>L[i+1]: t=L[i] L[i]=L[i+1] L[i+1]=t print("The sorted list is : ", L) </pre> |
| OUTPUT: | <pre> Enter the elements:[67,13,89,34,65,8,74,19] The sorted list is : [8, 13, 19, 34, 65, 67, 74, 89] </pre> |
| 21. | Write a menu based program to perform the operation on stack in python. |
| SOURCE CODE: | <pre> class Stack: def __init__(self): self.items = [] def isEmpty(self): # Checks whether the stack is empty or not return self.items == [] def push(self, item): #Insert an element self.items.append(item) def pop(self): # Delete an element return self.items.pop() def peek(self): #Check the value of top return self.items[len(self.items)-1] def size(self): # Size of the stack i.e. total no. of elements in stack return len(self.items) s = Stack() print("MENU BASED STACK") cd=True </pre> |

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while cd:
    print(" 1. Push ")
    print(" 2. Pop ")
    print(" 3. Display ")
    print(" 4. Size of Stack ")
    print(" 5. Value at Top ")

choice=int(input("Enter your choice (1-5) :"))

if choice==1:
    val=input("Enter the element: ")
    s.push(val)
elif choice==2:
    if s.items==[ ]:
        print("Stack is empty")
    else:
        print("Deleted element is :", s.pop( ))
elif choice==3:
    print(s.items)
elif choice==4:
    print("Size of the stack is :", s.size( ))
elif choice==5:
    print("Value of top element is :", s.peek( ))

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else:
    print("You enetered wrong choice ")

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print("Do you want to continue? Y/N")
option=input( )
if option=='y' or option=='Y':
    var=True
else:
    var=False

```

MENU BASED STACK

1. Push
2. Pop
3. Display
4. Size of Stack
5. Value at Top

OUTPUT:

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Enter your choice (1-5) : 1
Enter the element: 45
Do you want to continue? Y/N
y
1. Push
2. Pop
3. Display

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| | <p>4. Size of Stack 5. Value at Top Enter your choice (1-5) : 3 ['45'] Do you want to continue? Y/N y 1. Push 2. Pop 3. Display 4. Size of Stack 5. Value at Top</p> |
| 22. | Write a menu based program to perform the operation on queue in python. |
| SOURCE CODE: | <pre>class Queue: def __init__(Q): Q.items = [] def isEmpty(Q): # Checks whether the queue is empty or not return Q.items == [] def Enqueue(Q, item): #Insert an element Q.items.append(item) if len(Q.items)==1: front=rear=0 else: rear=len(Q.items) def Dequeue(Q): # Delete an element return Q.items.pop(0) def peek(Q): #Check the value of rear return Q.items[len(Q.items)-1] def size(Q): # Size of the queue i.e. total no. of elements in queue return len(Q.items) q = Queue() print("MENU BASED QUEUE") cd=True while cd: print(" 1. ENQUEUE ") print(" 2. DEQUEUE ") print(" 3. Display ") print(" 4. Size of Queue ") print(" 5. Value at rear ")</pre> |

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choice=int(input("Enter your choice (1-5) : "))

if choice==1:
    val=input("Enter the element: ")
    q.Enqueue(val)
elif choice==2:
    if q.items==[ ]:
        print("Queue is empty")
    else:
        print("Deleted element is :", q.Dequeue( ))
elif choice==3:
    print(q.items)
elif choice==4:
    print("Size of the queue is :", q.size( ))
elif choice==5:
    print("Value of rear element is :", q.peek( ))
else:
    print("You enetered wrong choice ")

print("Do you want to continue? Y/N")
option=input( )
if option=='y' or option=='Y':
    cd=True

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else:
    cd=False

```

MENU BASED QUEUE

1. ENQUEUE
2. DEQUEUE
3. Display
4. Size of Queue
5. Value at rear

Enter your choice (1-5) : 1

Enter the element: 10

Do you want to continue? Y/N

y

1. ENQUEUE
2. DEQUEUE
3. Display
4. Size of Queue
5. Value at rear

Enter your choice (1-5) : 1

Enter the element: 45

Do you want to continue? Y/N

y

1. ENQUEUE

OUTPUT:

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2. DEQUEUE
3. Display
4. Size of Queue
5. Value at rear
Enter your choice (1-5) : 3
['10', '45']
Do you want to continue? Y/N
y
1. ENQUEUE
2. DEQUEUE
3. Display
4. Size of Queue
5. Value at rear
Enter your choice (1-5) : 2
Deleted element is : 10
Do you want to continue? Y/N

```

23. Write a menu based program for circular queue.

```

class CircularQueue:

SOURCE CODE:    def __init__(CQ):          #Constructor
                CQ.queue = [None]*7      # Create a list with None values with the size 7
                CQ.front = 0
                CQ.rear = 0

CQ.maxSize = 7

def C_enqueue(CQ,data):           #Adding elements to the queue
    CQ.queue[CQ.rear]=data
    CQ.rear = (CQ.rear + 1) % CQ.maxSize

def C_dequeue(CQ):               #Removing elements from the queue
    CQ.queue.pop(CQ.front)
    CQ.front = (CQ.front + 1) % CQ.maxSize

q = CircularQueue()
print("MENU BASED CIRCULAR QUEUE")
cd=True
while cd:
    print("1. ENQUEUE")

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print("2. DEQUEUE")
print("3. DISPLAY ")
print("4. Front Position ")
print("5. Rear Position ")

choice=int(input("Enter your choice (1-5) :"))

if choice==1:
    val=input("Enter the element: ")
    q.C_enqueue(val)

elif choice==2:
    q.C_dequeue()

elif choice==3:
    print(q.queue)

elif choice==4:
    print("Front element position :", q.front)

elif choice==5:
    print("Rear element position : ", q.rear)

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else:
    print("You entered invalid choice: ")

```

```

print("Do you want to continue? Y/N")
option=input( )
if option=='y' or option=='Y':
    cd=True
else:
    cd=False

```

MENU BASED CIRCULAR QUEUE

1. ENQUEUE
2. DEQUEUE
3. DISPLAY
4. Front Position
5. Rear Position

OUTPUT:

```

Enter your choice (1-5) : 1
Enter the element: 56
Do you want to continue? Y/N
y
1. ENQUEUE
2. DEQUEUE

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3. DISPLAY
4. Front Position
5. Rear Position
Enter your choice (1-5) : 1
Enter the element: 87
Do you want to continue? Y/N
y
1. ENQUEUE
2. DEQUEUE
3. DISPLAY
4. Front Position
5. Rear Position
Enter your choice (1-5) : 3
['56', '87', None, None, None, None, None]
Do you want to continue? Y/N

```

24. Create a graphical calculator using tkinter library.

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| SOURCE CODE: | <pre> from tkinter import * def btnClick(number): global operator operator=operator+str(number) strvar.set(operator) def btnClear(): global operator operator="" strvar.set(operator) def result(): global operator res=str(eval(operator)) strvar.set(res) root=Tk() root.title("Calculator") operator="" strvar=StringVar() ent=Entry(root,width=50,bd=5,font=('arial',10,"bold"),bg="powder blue",textvariable=strvar,justify="right").grid(columnspan=4) btn7=Button(root,text="7",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(7)).grid(row=1,column=0) </pre> |
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btn8=Button(root,text="8",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(8)).grid(row=1,column=1)

btn9=Button(root,text="9",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(9)).grid(row=1,column=2)

btnPlus=Button(root,text="+",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick('+')).grid(row=1,column=3)

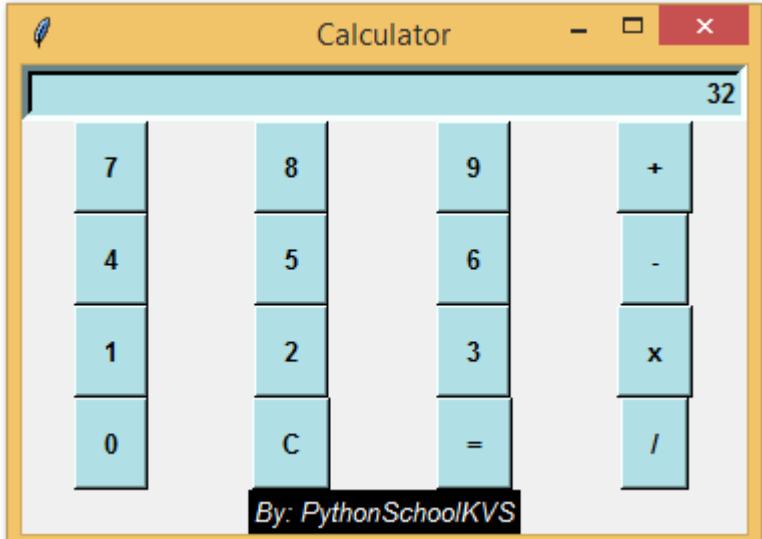
btn4=Button(root,text="4",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(4)).grid(row=2,column=0)
btn5=Button(root,text="5",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(5)).grid(row=2,column=1)
btn6=Button(root,text="6",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(6)).grid(row=2,column=2)
btnMinus=Button(root,text="-",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick('-')).grid(row=2,column=3)
btn1=Button(root,text="1",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(1)).grid(row=3,column=0)
btn2=Button(root,text="2",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(2)).grid(row=3,column=1)

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btn3=Button(root,text="3",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(3)).grid(row=3,column=2)
btnMulti=Button(root,text="x",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick('*')).grid(row=3,column=3)
btn0=Button(root,text="0",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick(0)).grid(row=4,column=0)
btnClear=Button(root,text="C",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=btnClear).grid(row=4,column=1)
btnEqual=Button(root,text "=",command=result,padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue").grid(row=4,column=2)
btnDivide=Button(root,text="/",padx=10,pady=10,font=('arial',10,"bold"),bg="powder blue",command=lambda:btnClick('/')).grid(row=4,column=3)
Label(root,text="By:  
PythonSchoolKVS",font=('arial',10,'italic'),fg='white',bg='black').grid(row=5,columnspan=4)
root.mainloop()

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| OUTPUT: |  |
| 25. | Write a program to open a webpage using urllib library. |
| SOURCE CODE: | <pre>import urllib.request data = urllib.request.urlopen('https://pythonschoolkvs.wordpress.com/') print(data.read())</pre> |
| OUTPUT: | squeezed text (364 lines). |
| 26. | Write a program to calculate EMI for a loan using numpy. |
| SOURCE CODE: | <pre>import numpy as np</pre> |
| | <pre>interest_rate= float(input("Enter the interest rate : ")) monthly_rate = (interest_rate)/ (12*100) years= float(input("Enter the total years : ")) number_month = years * 12 loan_amount= float(input("Enter the loan amount : ")) emi = abs(np.pmt(monthly_rate, number_month, loan_amount)) print("Your EMI will be Rs. ", round(emi, 2))</pre> |
| OUTPUT: | <pre>Enter the interest rate : 7.5 Enter the total years : 15 Enter the loan amount : 200000 Your EMI will be Rs. 1854.02</pre> |
| 27. | Write a program to find the most common words in a file. |
| SOURCE CODE: | <pre>import collections fin = open('E:\\email.txt','r') a= fin.read()</pre> |

```

d={}
L=a.lower().split()

for word in L:
    word = word.replace(".", "")
    word = word.replace(",", "")
    word = word.replace(":", "")
    word = word.replace("\'", "")
    word = word.replace("!", "")
    word = word.replace("&", "")
    word = word.replace("*", "")

for k in L:
    key=k
    if key not in d:
        count=L.count(key)
        d[key]=count

n_print = int(input("How many most common words to print: "))

print("\nOK. The {} most common words are as follows\n".format(n_print))

```

```

word_counter = collections.Counter(d)

for word, count in word_counter.most_common(n_print):
    print(word, ": ", count)

fin.close()

```

How many most common words to print: 5

OK. The 5 most common words are as follows

OUTPUT:

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the : 505
a : 297
is : 247
in : 231
to : 214

```

28. Write a program to perform read and write operation with .csv file.

SOURCE CODE:

```

import csv
def readcsv():
    with open('C:\\Users\\ViNi\\Downloads\\data.csv','rt')as f:
        data = csv.reader(f)      #reader function to generate a reader object

```

```

for row in data:
    print(row)

def writecsv( ):
    with open('C:\\\\Users\\\\ViNi\\\\Downloads\\\\data.csv', mode='a', newline="") as file:
        writer = csv.writer(file, delimiter=',', quotechar='"')

        #write new record in file
        writer.writerow(['4', 'Devansh', 'Arts', '404'])

print("Press-1 to Read Data and Press-2 to Write data: ")
a=int(input())
if a==1:
    readcsv()
elif a==2:
    writecsv()
else:
    print("Invalid value")

```

OUTPUT: [Press-1 to Read Data and Press-2 to Write data:](#)

```

1
['Roll No.', 'Name of student', 'stream', 'Marks']
[1, 'Anil', 'Arts', '426']
[2, 'Sujata', 'Science', '412']
[3, 'Shivani', 'Commerce', '448']
[4, 'Devansh', 'Arts', '404']

```

29. [Write a Django based web application and write the data to a csv file.](#)

```

# settings.py
INSTALLED_APPS = [
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages',
    'django.contrib.staticfiles',
    'NATIONALS'
]

#models.py
from django.db import models

```

```
class PLAYER(models.Model):
    pid = models.CharField(max_length=10)
    pname = models.CharField(max_length=50)
    dob = models.CharField(max_length=20)
    gender = models.CharField(max_length=10)
    game = models.CharField(max_length=30)
    region = models.CharField(max_length=35)
    class Meta:
        db_table = 'player'
```

```
#forms.py
from django import forms
from NATIONALS.models import PLAYER
class PLAYERFORM (forms.ModelForm):
    class Meta:
        model = PLAYER
        fields = "__all__"
```

```
#style.css
table, th, td {
    border: 1px solid black;
```

```
}
```

```
div {
    font-weight:bold;
}
```

```
from django.shortcuts import render, redirect
from NATIONALS.forms import PLAYERFORM
from NATIONALS.models import PLAYER
```

```
# Create your views here.
def ply(request):
    if request.method == "POST":
        form = PLAYERFORM(request.POST)
        if form.is_valid( ):
            try:
                form.save( )
                return redirect('/show')
            except:
                pass
    else:
        form = PLAYERFORM( )
```

```

    return render(request,"index.html",{'form':form})

def show(request):
    players = PLAYER.objects.all()
    return render(request,"show.html",{'players':players})

def edit(request, id):
    player = PLAYER.objects.get(id=id)
    return render(request, "edit.html", {'player': player})

def update(request, id):
    player = PLAYER.objects.get(id=id)
    form = PLAYERVERFORM(request.POST, instance= player)
    if form.is_valid():
        form.save()
        return redirect('/show')
    return render(request, "edit.html", {'player': player})

def delete (request, id):
    player = PLAYER.objects.get(id=id)
    player.delete()
    return redirect('/show')

```

```

#index.html
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Index Page</title>
    {% load staticfiles %}
    <link rel="stylesheet" href="{% static 'style.css' %}" />
</head>
<body>
<center><strong><u><h1>PLAYER DATA</h1></u></strong></center>
<center>

<form method = "POST" class = "post-form" action="/ply">
    {% csrf_token %}
    <div class="container">
        <br>
        <div class = "form-group row">
            <label class="col-sm-1 col-form-label"></label>
            <div class="col-sm-4">
                <h3>Enter Details</h3>
            </div>

```

```
</div>
<div class = "form-group row" >
    <label class="col-sm-2 col-form-label">Player ID: </label>&nbsp;
&nbsp; &nbsp;
    {{ form.pid }} 
</div>
<br>

<div class = "form-group row" >
    <label class="col-sm-2 col-form-label">Player Name: </label>
    {{ form.pname }} 
</div>
<br>

<div class = "form-group row" >
    <label class="col-sm-2 col-form-label">Date of Birth: </label>
    {{ form.dob }} 
</div>
<br>

<div class = "form-group row">
    <label class="col-sm-2 col-form-label">Gender:</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
    {{ form.gender }} 
</div>
<br>

<div class = "form-group row">
    <label class="col-sm-2 col-form-label">Game:</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
    {{ form.game }} 
</div>
<br>

<div class = "form-group row">
    <label class="col-sm-2 col-form-label">Region:</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
    {{ form.region }} 
</div>
<br>

<div class = "form-group row">
    <label class="col-sm-1 col-form-label"> </label>
    <div class="col-sm-4">
```

```

        <button type="submit" class="btn btn-primary">Submit</button>
    </div>
</div>
</div>

</form></center>
</body>
</html>

```

```

#show.html
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Show Player Details</title>
    { % load staticfiles %}
    <link rel = "stylesheet " href="{% static '/style.css' % }" />
</head>
<body>
<center><strong><u><h1>PLAYER DETAILS</h1></u></strong></center>
<center>
<table class="table table-striped table-bordered table=80%">

```

```

<thead class= "thead-dark">
<tr>
    <th>Player ID</th>
    <th>Player Name</th>
    <th>Date of Birth</th>
    <th>Gender</th>
    <th>Game</th>
    <th>Region</th>
    <th colspan="2">Action</th>
</tr>
</thead>
<tbody>
{ % for player in players % }
<tr>
    <td>{{ player.pid }}</td>
    <td>{{ player.pname }}</td>
    <td>{{ player.dob }}</td>
    <td>{{ player.gender }}</td>
    <td>{{ player.game }}</td>
    <td>{{ player.region }}</td>
    <td>
        <a href = "/edit/{{ player.id }}"><span class="glyphicon glyphicon-pencil">Edit</span></a>
    </td>

```

```

        </td>
        <td>
            <a href="/delete/{ {player.id} }">Delete</a>
        </td>
    </tr>
{ % endfor %
</tbody>
</table>
</center>
<br>
<br>
<center><a href="/ply" class="btn btn-primary">Add New Record</a></center>

</body>
</html>

```

```

#edit.html
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">

```

```

<title> Edit Record </title>
{ % load staticfiles %
<link rel = "stylesheet" href = "{% static '/style.css' %}" />
</head>
<body>
<center>
<form method="POST" class="post-form" action="/update/{ {player.id} }" >
    { % csrf_token %
    <div class ="container">
        <br>
        <div class="form-group row">
            <label class="col-sm-1 col-form-label"></label>
            <div class = "col-sm-4">
                <h3>Update Details</h3>
            </div>
        </div>
        <br>
        <div class="form-group row">
            <label class="col-sm-2 col-form-label">Player ID :</label>&nbsp;&nbsp;&nbsp;&nbsp;
            <input type="text" name="pid" id="id_pid" required maxlength="10" value="{ {player.pid} }"/>

```

```

</div>
<br>

<div class="form-group row">
    <label class="col-sm-2 col-form-label">Player Name : </label>
        <input type="text" name="pname" id="id_pname" required
    maxlength="50" value="{{ player.pname }}"/>
    </div>
    <br>

    <div class="form-group row">
        <label class="col-sm-2 col-form-label">DOB :</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
            <input type="text" name="dob" id="id_dob" required
    maxlength="20" value="{{ player.dob }}"/>
        </div>
        <br>

        <div class="form-group row">
            <label class="col-sm-2 col-form-label">Gender :</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
                <input type="text" name="gender" id="id_gender" required
    maxlength="10" value="{{ player.gender }}"/>
        </div>
        <br>

        <div class="form-group row">
            <label class="col-sm-2 col-form-label">Game :</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
                <input type="text" name="game" id="id_game" required
    maxlength="30" value="{{ player.game }}"/>
            </div>
            <br>

            <div class="form-group row">
                <label class="col-sm-2 col-form-label">Region :</label>&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;
                    <input type="text" name="region" id="id_region" required
    maxlength="35" value="{{ player.region }}"/>
                </div>
                <br>

                <div class="form-group row">
                    <label class="col-sm-1 col-form-label"></label>
                    <div class="col-sm-4">
                        <button type="submit" class="btn btn-success">Update</button>

```

```
</div>
</div>
```

```
</div>
</form>
</center>
</body>
</html>
```

```
#urls.py
from django.contrib import admin
from django.urls import path
from NATIONALS import views
```

```
urlpatterns = [
    path('admin/', admin.site.urls),
    path('ply', views.ply),
    path('show', views.show),
    path('edit/<int:id>', views.edit),
    path('update/<int:id>', views.update),
    path('delete/<int:id>', views.delete),
```

```
]
```

PLAYER DETAILS

| Player ID | Player Name | Date of Birth | Gender | Game | Region | Action |
|-----------|-------------|---------------|--------|-----------|------------|-------------|
| 142 | Ans | 10/10/2005 | M | Badminton | Ahmedabad | Edit Delete |
| 245 | Hirsh | 10/10/2005 | M | TT | Mumbai | Edit Delete |
| 423 | Dya | 13/02/2002 | F | Kho-Kho | Panna | Edit Delete |
| 782 | Vishnukaly | 12/01/2002 | M | Chess | Ahmedabad | Edit Delete |
| 102 | Rupali | 10/05/2003 | F | Cricket | Chandigarh | Edit Delete |

Add New Record

PLAYER DATA

Enter Details

Player ID:

Player Name:

Date of Birth:

Gender:

Game:

Region:

OUTPUT:

PLAYER DETAILS

| Player ID | Player Name | Date of Birth | Gender | Game | Region | Action |
|-----------|-------------|---------------|--------|-----------|------------|-------------|
| 142 | Ans | 10/10/2005 | M | Badminton | Ahmedabad | Edit Delete |
| 245 | Hirsh | 10/10/2005 | M | TT | Mumbai | Edit Delete |
| 423 | Dya | 13/02/2002 | F | Kho-Kho | Panna | Edit Delete |
| 782 | Vishnukaly | 12/01/2002 | M | Chess | Ahmedabad | Edit Delete |
| 102 | Rupali | 10/05/2003 | F | Cricket | Chandigarh | Edit Delete |

Add New Record

Update Details

Player ID: 248

Player Name: Hirsh

DOB: 10/10/2005

Gender: M

Game: TT

Region: Mumbai

| | |
|------------|--|
| 30. | Queries using DISTINCT, BETWEEN, IN, LIKE, IS NULL, ORDER BY, GROUP BY, HAVING |
| A. | Display the name of departments. Each department should be displayed once. |
| SOLUTION | SELECT DISTINCT(Dept) FROM EMPLOYEE; |
| B. | Find the name and salary of those employees whose salary is between 35000 and 40000. |
| SOLUTION | SELECT Ename, salary FROM EMPLOYEE WHERE salary BETWEEN 35000 and 40000; |
| C. | Find the name of those employees who live in guwahati, surat or jaipur city. |
| SOLUTION | SELECT Ename, city FROM EMPLOYEE WHERE city IN('Guwahati', 'Surat', 'Jaipur'); |
| D. | Display the name of those employees whose name starts with 'M'. |
| SOLUTION | SELECT Ename FROM EMPLOYEE WHERE Ename LIKE 'M%'; |
| E. | List the name of employees not assigned to any department. |
| SOLUTION | SELECT Ename FROM EMPLOYEE WHERE Dept IS NULL; |
| F. | Display the list of employees in descending order of employee code. |
| SOLUTION | SELECT * FROM EMPLOYEE ORDER BY ecode DESC; |
| G. | Find the average salary at each department. |
| SOLUTION | SELECT Dept, avg(salary) FROM EMPLOYEE group by Dept; |
| H. | Find maximum salary of each department and display the name of that department which has maximum salary more than 39000. |
| 31. | Queries for Aggregate functions- SUM(), AVG(), MIN(), MAX(), COUNT() |
| | a. Find the average salary of the employees in employee table. Solution:- SELECT avg(salary) |

| | |
|----------|--|
| | <p style="text-align: center;">FROM EMPLOYEE;</p> <p>b. Find the minimum salary of a female employee in EMPLOYEE table.</p> <p>Solution:-</p> <pre>SELECT Ename, min(salary) FROM EMPLOYEE WHERE sex='F';</pre> <p>c. Find the maximum salary of a male employee in EMPLOYEE table.</p> <p>Solution:-</p> <pre>SELECT Ename, max(salary) FROM EMPLOYEE WHERE sex='M';</pre> <p>d. Find the total salary of those employees who work in Guwahati city.</p> <p>Solution:-</p> <pre>SELECT sum(salary) FROM EMPLOYEE WHERE city='Guwahati';</pre> <p>e. Find the number of tuples in the EMPLOYEE relation.</p> <p>Solution:-</p> <pre>SELECT count(*) FROM EMPLOYEE;</pre> |
| 32. | Write a program to connect Python with MySQL using database connectivity and perform the following operations on data in database: Fetch, Update and delete the data. |
| A. | CREATE A TABLE |
| SOLUTION | <pre>import mysql.connector demodb = mysql.connector.connect(host="localhost", user="root", passwd="computer", database="EDUCATION") democursor=demodb.cursor() democursor.execute("CREATE TABLE STUDENT (admn_no int primary key, sname varchar(30), gender char(1), DOB date, stream varchar(15), marks float(4,2))")</pre> |
| B. | INSERT THE DATA |
| SOLUTION | <pre>import mysql.connector demodb = mysql.connector.connect(host="localhost", user="root", passwd="computer", database="EDUCATION") democursor=demodb.cursor() democursor.execute("insert into student values (%s, %s, %s, %s, %s, %s)", (1245, 'Arush', 'M', '2003-10-04', 'science', 67.34)) demodb.commit()</pre> |

| | |
|-----------|---|
| C. | FETCH THE DATA |
| SOLUTION | <pre>import mysql.connector demodb = mysql.connector.connect(host="localhost", user="root", passwd="computer", database="EDUCATION") democursor=demodb.cursor() democursor.execute("select * from student") for i in democursor: print(i)</pre> |
| D. | UPDATE THE RECORD |
| SOLUTION | <pre>import mysql.connector demodb = mysql.connector.connect(host="localhost", user="root", passwd="computer", database="EDUCATION") democursor=demodb.cursor() democursor.execute("update student set marks=55.68 where admn_no=1356") demodb.commit()</pre> |
| E. | DELETE THE DATA |
| SOLUTION | <pre>import mysql.connector demodb = mysql.connector.connect(host="localhost", user="root", passwd="computer", database="EDUCATION") democursor=demodb.cursor() democursor.execute("delete from student where admn_no=1356") demodb.commit()</pre> |